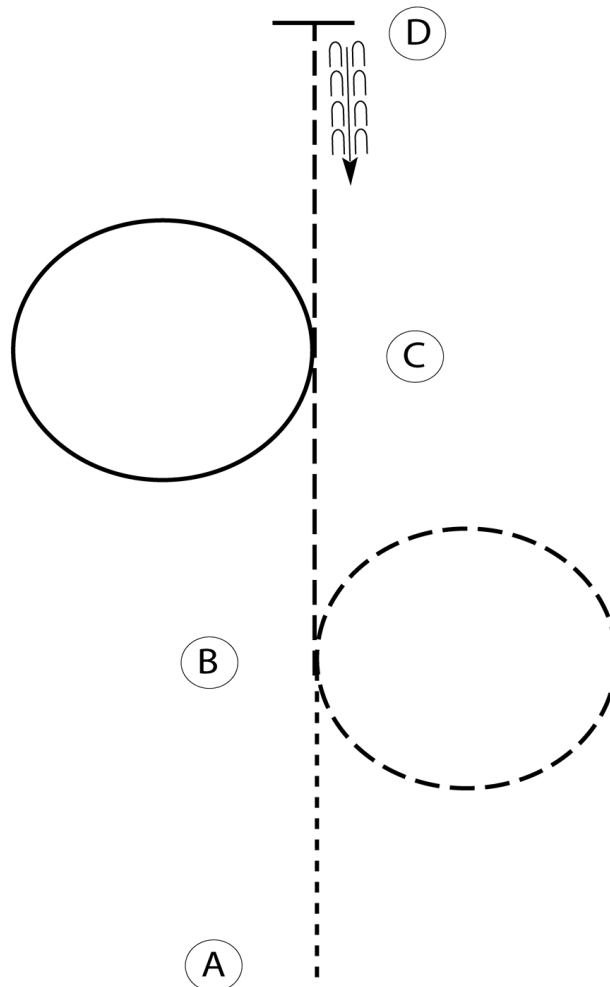


Klubbmesterskap LKRRK 2015

Hunt Seat Equitation KM

Show Date: 11-21-2015



Be ready at A.

1. Walk from A to B.
2. At B, posting trot circle to the right on proper diagonal.
3. Continue posting trot to C.
4. At C, canter a circle to the left on the left lead.
5. After returning to C, break to a sitting trot from C to D.
6. At D, stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-29]

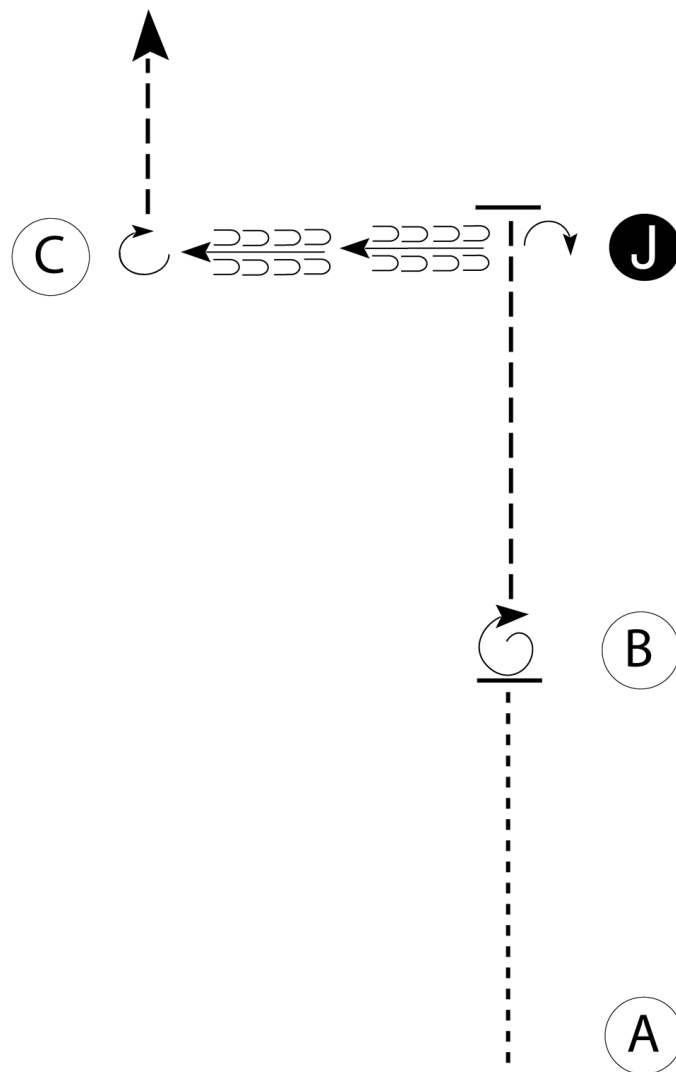
Pattern Provided by:

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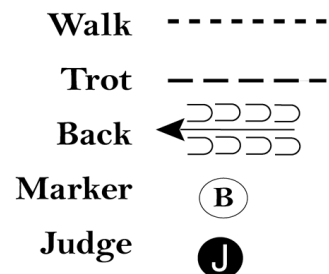
Showmanship KM

Show Date: 11-21-2015



Be ready at A.

1. Walk A to B.
2. Stop at B and perform a 360 degree turn.
3. Trot until even with Judge.
4. Stop and perform a 90 degree turn; set up for inspection.
5. When dismissed, back to C.
6. Perform a 270 degree turn and trot straight away.



Follow the instructions of your ring steward.

[S/2-4]

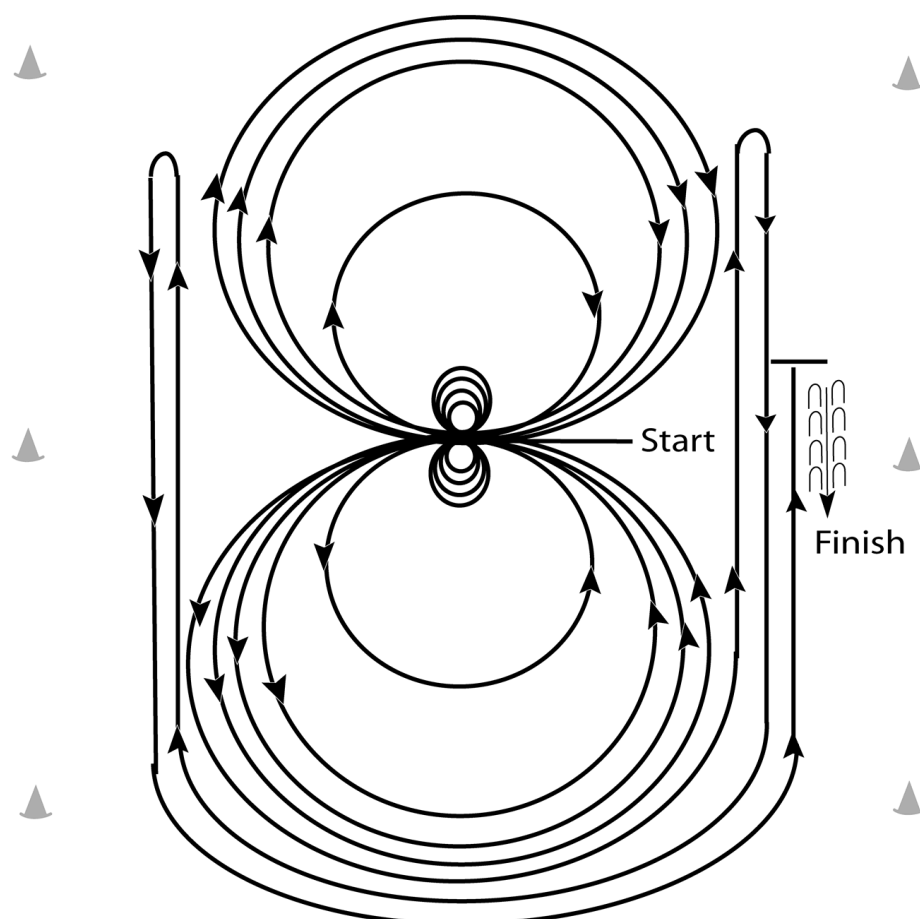
Pattern Provided by:

LKRRK

Klubbmesterskap LKRK 2015

Reining KM

Show Date: 11-21-2015



Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
 2. Complete four spins to the left. Hesitate.
 3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
 4. Complete four spins to the right. Hesitate.
 5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.
 6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
 7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
 8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.
- Rider may drop bridle to the designated judge.

[R/AQHAP-5]

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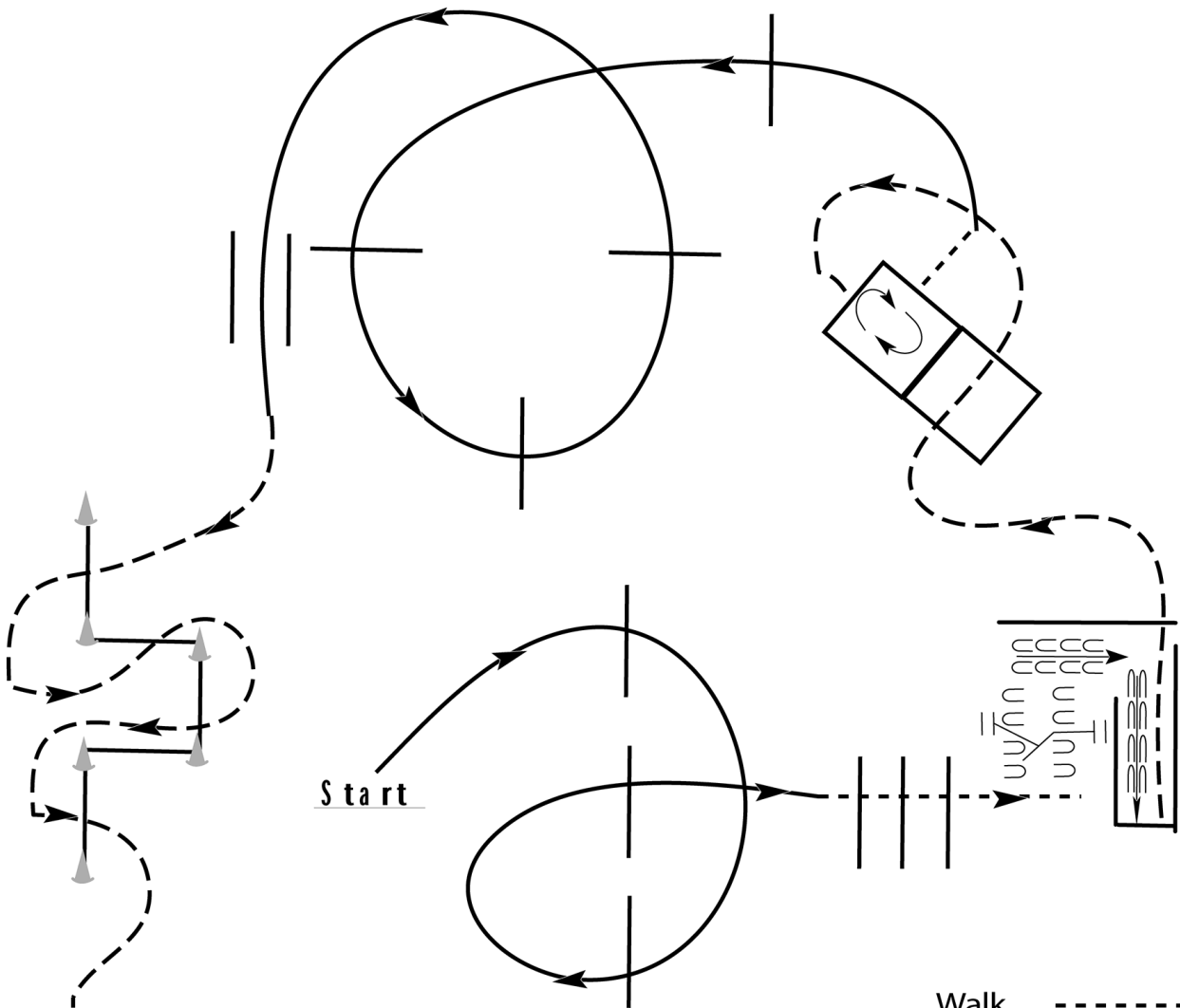
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Trail KM

Show Date: 11-21-2015



1. Lope on the right lead over poles
2. Walk over poles to gate
3. Left hand push gate and back L
4. Jog out of chute and over poles into box
5. 3/4 turn to the right in box and walk out of box
6. Lope on the left lead over poles
7. Jog over poles
8. Walk over bridge and over poles to finish

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	↖ ----- ↗

[T/2-13]

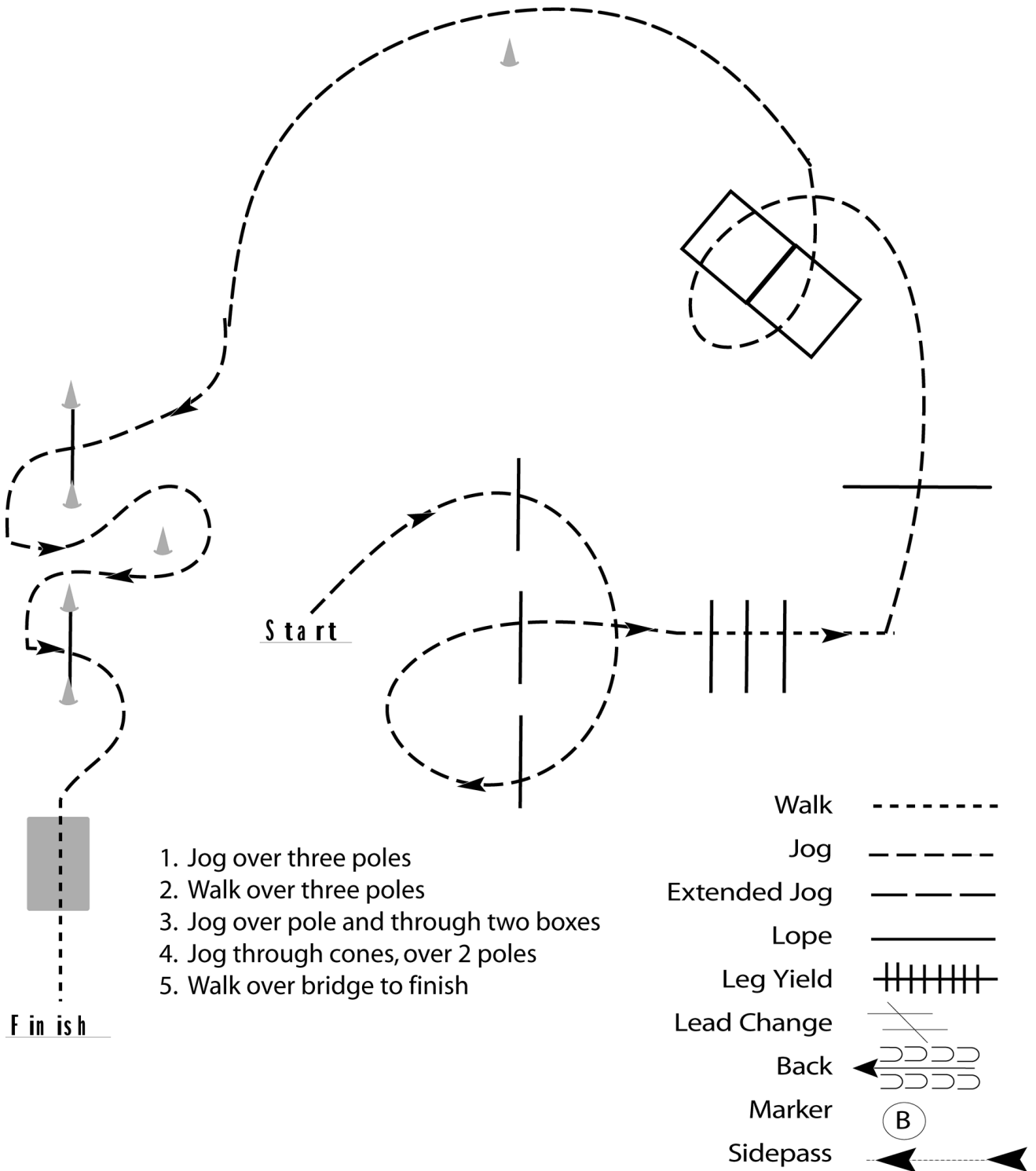
Pattern Provided by:

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Trail in Hand og Trail Walk & Trot

Show Date: 11-21-2015



[T/WT-13]

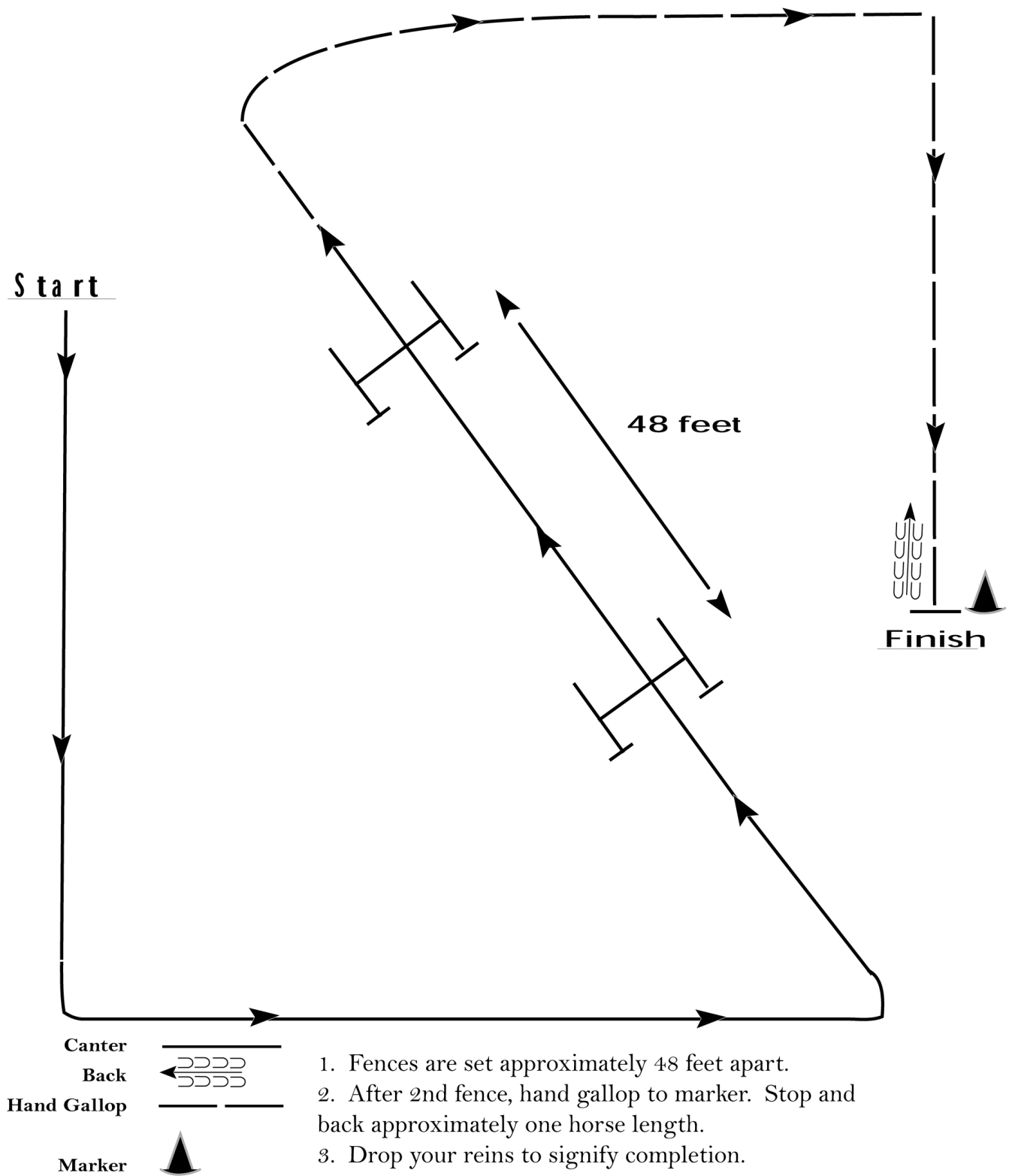
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Klubbmesterskap LKRRK 2015

Hunter Hack KM

Show Date: 11-21-2015



[HH/48-12]

Pattern Provided by:

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